

## TOWN & COUNTRY OPTIMIST YOUTH BASKETBALL RULES MS 2023-2024

GAMES officials call by UIL rules except for special T&C guidelines

**1. League will play two-20minute halves with a running clock.**

Clock will stop approximately every 5 minutes, **all players on bench must go in.**

Clock will stop for timeouts and injuries.

Home team provides scorekeeper, Visiting team works clock

2. LINE-UP: use game worksheet to plan playing time(can be printed from website/coaches)  
Players will not check in, but if less than 10 players, same player cannot play all of the half.
3. WARM-UP: Team should warm-up at basket opposite of bench based on Home or Visitor.
4. TIMEOUTS 4 timeouts per team may be taken at any time during the game. In overtime team receives 1 timeout plus any not used. **MAY BE CALLED BY COACH.**
5. FREE THROWS: Player shoots from blue taped line 16" in front of regulation line  
Ball not hitting the rim will be a turnover to other team.  
(bonus situation) At 10th team foul each half, player shoots 1 free throw for 2 pts.  
A technical foul counts as a personal foul
6. One Coach may stand to instruct players, but cannot obstruct view of scoretable. Coaches must refrain from commenting on officials calls. Improper bench decorum could result in a technical foul. Coach may be asked to remain seated.
7. SPORTSMANSHIP All players, coaches, & parents will exhibit good sportsmanship at all times during and after the games. All players need to shake hands after game. **Any player or coach receiving two technicals or expulsion must leave the game. They will not participate in the next game,** nor be in the gym. Parents may also be asked to leave the gym.
8. Watches and Jewelry are not permitted. Please check before each game. No player may participate with a hard cast.
9. Standings and playoff seedings shall be determined by league won-loss record.

**Special rules for Middle School League as reviewed by league commissioner and officials**

1. **UIL rules except cannot press if team is ahead by more 10pts**
2. **Half-time will be only 2-3 minutes, discretion of commissioner,official**
3. **Only one 2-min overtime period, still tied use free throw sudden death.**